

DATE: OPTION SHEET #2				Darters of Cincinnati	
TEAM		# of wins		TEAM	
GAME	PLAYERS			PLAYERS	GAME
	1)			1)	
	2)			2)	
	3)			3)	
	4)			4)	
=====	=====	=====	=====	=====	=====
				=	
D- 501	1 or (4) & 2			1 or (4) & 2	D - 501
S - 501	3			3	S - 501
D - 501	1 & 3 or (4)			1 & 3 or (4)	D - 501
S - 501	2			2	S - 501
D-501	2 or (4) & 3			2 or (4) & 3	D - 501
S - 501	1 or (4)			1 or (4)	S - 501
D- CRKT	1 & 2 (4)			1 & 2 (4)	D- CRKT
S- CRKT	3			3	S- CRKT
D- CRKT	1(4) & 3			1(4) & 3	D-CRKT
S-CRKT	2 (4)			2 (4)	S - CRKT
D - CRKT	2 & 3 (4)			2 & 3 (4)	D - CRKT
S - CRKT	1			1	S - CRKT
CHICAGO	1-2-3			1-2-3	CHICAGO
FORMAT	Best 2 of 3			Best 2 of 3	FORMAT
	Captain Sign		TOATL	Captain Sign	

**SEE NEXT PAGE FOR CLARIFICATIONS
AND EXPLINATIONS**

Darters of Cincinnati

Possible score sheet clarifications.

FOR SHEET #2

Each team must have at least 3 players to play. You may have up to 5 on the roster and may have 4 play on one (any or all) night(s). Keep in mind this is designed to accommodate a three person teams, but we want to option teams who want to have 4 players.

The players number will be listed as the number coinciding with how listed on sheet and the matches listed **MUST** be followed. The 4th (optional player) may **ONLY** play in slot allotted. The way the matches are “scheduled” gives an option for the 4th player to play in multiple “slots” but may **ONLY** play in one of the “legs” when the option is given in two slots.

Example - when player 4 is optioned in any “leg” or section twice – such as first section of 501 where in the third leg player #4 may play instead of player #2 **OR** player #1 in the singles match – Player #4 may **ONLY** play in one of those matches. This insures teams that have 4 players equally distribute the matches among that team equally as well as not to “stack” one player to have unfair advantage.

If you start the night with 4 you do not have to end with 4. The first three listed will be considered the core 3 and the #4 is an option. If one of the first three listed cannot finish the night, player #4 may **ONLY** compete in matches where optioned and all matches for missing player will be awarded to other team if a singles match – the doubles match shall be played “short” with the single player forfeiting every other turn.

Corking options - The visiting team will have choice on cork. The winner of the cork shall start all matches. The CHICAGO FORMAT MATCH – the cork option will be the visiting team – loser of first match will have option on second game and if third game is necessary, it will revert to home team.

CHICAGO FORMAT - 501-301-Cricket – The winner of the cork shall choose one of the three games and start – The loser of that game shall choose one of the remaining two options and start – If third game is necessary – flip for cork and winner starts the only remaining game option.

Sample DOC